

GPU and Wavelets

BigDFT

Ab initio methods BigDFT code Parallelisation

Hybrid code

S_GPU

Performances

Conclusions

25e Forum ORAP

SITE EDF R& D - CLAMART

Efficient use of hybrid computing clusters for nanosciences

Luigi Genovese

CEA, ESRF, BULL, LIG

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with Jean-François Méhaut, Matthieu Ospici, Thierry Deutsch

http://inac.cea.fr/L_Sim/BigDFT

Luigi Genovese — Theory Group - ESRF

Outline

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Electronic structure calculations

- Ab initio methods
- BigDFT code
- Main operations, parallelisation

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• The S_GPU library

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Ab initio calculations with DFT





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Several advantages

- Ab initio: No adjustable parameters
- DFT: Quantum mechanical (fundamental) treatment

Main limitations

- × Approximated approach
- Requires high computer power, limited to few hundreds atoms in most cases

Wide range of applications: nanoscience, biology, materials





Performing a DFT calculation (KS formalism)



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Find a set of orthonormal orbitals $\Psi_i(\mathbf{r})$ that minimizes:

$$E = -\frac{1}{2} \sum_{i=1}^{N/2} \int \Psi_i^*(\mathbf{r}) \nabla^2 \Psi_i(\mathbf{r}) d\mathbf{r} + \frac{1}{2} \int \frac{\rho(\mathbf{r})\rho(\mathbf{r}')}{|\mathbf{r} - \mathbf{r}'|} d\mathbf{r}' d\mathbf{r}$$
$$+ E_{xc}^{LDA}[\rho(\mathbf{r})] + \int V_{ext}(\mathbf{r})\rho(\mathbf{r}) d\mathbf{r}'$$
$$\text{ith } \rho(\mathbf{r}) = \sum_i \Psi_i^*(\mathbf{r}) \Psi_i(\mathbf{r})$$

(Kohn-Sham) DFT "Actors"

- A set of wavefunctions $|\psi_i\rangle$, one for each electron
- A computational approach on a finite basis
- \Rightarrow One array for each Ψ_i
- ⇒ A set of computational operations on these arrays which depend on the basis set
 - A (good) computer...

A basis for nanosciences: the BigDFT project



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STREP European project: BigDFT(2005-2008)

Four partners, 15 contributors: CEA-INAC Grenoble, U. Basel, U. Louvain-Ia-Neuve, U. Kiel

Aim: To develop an ab-initio DFT code based on Daubechies Wavelets, to be integrated in ABINIT, distributed freely (GNU-GPL license)



L. Genovese, A. Neelov, S. Goedecker, T. Deutsch, et al.,

"Daubechies wavelets as a basis set for density functional pseudopotential calculations",

J. Chem. Phys. 129, 014109 (2008)

A DFT code based on Daubechies wavelets



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Wavelets

A basis with optimal properties for expanding localised information

- Localised in real space
- Smooth (localised in Fourier space)
- Orthogonal basis
- Multi-resolution basis
- Adaptive
- Systematic

From early 80's

Applied in several domains Interesting properties for DFT



Wavelet properties: adaptivity





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Adaptivity

Resolution can be refined following the grid point.

The grid is divided in Low (1 DoF) and High (8 DoF) resolution points. Points of different resolution belong to the same grid. Empty regions must not be "filled" with basis functions.

Localization property, real space description

Optimal for big & inhomogeneous systems, highly flexible

Some ongoing applications



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Study of favorable adsorption sites of NaCl clusters on Si tips during AFM experiments (~ 250 at.)



(Group of S. Goedecker, Basel University)

350 at.: DFT calculation to assess the accuracy of force fields



 \sim 300+500 at. : Organic molecule @ Cu surface. HOMO-LUMO chg. dens. are compared to STM expts.



Operations performed





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Different numerical operations performed:

 For each wavefunction (Hamiltonian application)

 Between wavefunctions (Linear algebra)

Comput. operations

- Convolutions with short filters
- BLAS routines
- FFT (Poisson Solver)



Orbital distribution scheme



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Used for the application of the hamiltonian

The hamiltonian (convolutions) is applied separately onto each wavefunction



Coefficient distribution scheme

ESRE	Used for scalar product & orthonormalisation					
	MPI 0 MPI 1 MPI 2					
Wavelets BigDFT Ab initio methods BigDFT code	Ψ1 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4					
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	Ψ5					
	Communications are performed via MPI_ALLTOALLV					

High Performance Computing





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Localisation & Orthogonality \rightarrow Data locality

Principal code operations can be intensively optimised

Optimal for application on supercomputers

Little communication, big packets of data

- No need of fast network
- Optimal speedup

Efficiency of the order of 90%, up to thousands of processors



Data repartition optimal for material accelerators (GPU)

Graphic Processing Units can be used to speed up the computation

Separable convolutions



We must calculate

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$$F(I_1, I_2, I_3) = \sum_{j_1, j_2, j_3=0}^{L} h_{j_1} h_{j_2} h_{j_3} G(I_1 - j_1, I_2 - j_2, I_3 - j_3)$$

= $\sum_{j_1=0}^{L} h_{j_1} \sum_{j_2=0}^{L} h_{j_2} \sum_{j_3=0}^{L} h_{j_3} G(i_1 - j_1, i_2 - j_2, i_3 - j_3)$

Application of three successive operations

$$A_3(l_3, i_1, i_2) = \sum_j h_j G(i_1, i_2, l_3 - j) \quad \forall i_1, i_2; A_2(l_2, l_3, i_1) = \sum_j h_j A_3(l_3, i_1, l_2 - j) \quad \forall l_3, i_1; F(l_1, l_2, i_3) = \sum_j h_j A_2(l_2, l_3, l_1 - j) \quad \forall l_2, l_3.$$

Main routine: Convolution + transposition

$$F(I,a) = \sum_{j} h_j G(a, I-j) \quad \forall a;$$

GPU-ported operations in BigDFT (double precision)



Distribute the data on hybrid supercomputer



Data distribution should depend on the presence of GPUs on the nodes





"Naive" repartition

All the cores use the GPU at the same time







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The S_GPU approach

S_GPU library manages GPU resource within the node



S_GPU library (M. Ospici, LIG / Bull / CEA)



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De-synchronisation of operations

Two semaphores are activated for each card on the node:

- $\bullet~$ Data transfer (CPU \rightarrow GPU and GPU \rightarrow CPU)
- Calculation on the GPU

Each operation (e.g. convolution of a wavefunction) is associated to a stream.

Operation overlap

Calculation and data transfer of different stream may overlap Operation are scheduled on a first come - first served basis

Several advantages

- The time for memory transfers is saved
- Heavy calculation can be passed to the card one by one, avoiding scheduling problems

Example of a time chart



Convenince of S_GPU approach



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Different tests thanks to BigDFT flexibility

We have performed many tests, with different ratios GPU/CPU on the same node

Speedup on the full code (exemples)

S_GPU is the best compromise speedup/easiness

Exa	mples: CPU -GF	บ	8 - 1	8 - 2	4-2	2-2
	S_GF	טי	1.96	3.69	3.73	5.09
	Inhomogeneous (be	st)	2.08	2.64	2.32	2.40

Full code tested on Multi-GPU platforms

- CINES -Iblis
 - 48 GPU, Prototype calculations
- CCRT Titane
 - Up to 196 GPU (Grand challenge 2009)

BigDFT code on Hybrid architectures



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BigDFT code can run on hybrid CPU/GPU supercomputers In <u>multi-GPU</u> environments, double precision calculations

No Hot-spot operations

Different code sections can be ported on GPU up to 20x speedup for some operations, 7x for the full parallel code (under improvements)



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LG: Prix Bull-Fourier 2009 (Bull-GENCI)



Pour le développement de la simulation numérique

Reference Paper: LG *et al.*, J. Chem. Phys. **131**, 034103 (2009) Grand Challenge 2009 on CEA Hybrid Cluster "Titane" (192 GPU, 768 Intel Xeon Nehalem cores)

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BigDFT code: a modern approach for nanosciences

- Flexible, reliable formalism (wavelet properties)
- Conceived for massive parallel architecture
- Open a path toward the diffusion of Hybrid architectures

The S_GPU library (M. Ospici)

- ✓ Share efficiently the GPU resource between the cores
- Works efficiently on massive supercomputers
- Can be generalised for other applications

BigDFT 1.3 – GNU-GPL license

Lots of applications & developments with BigDFT team:

- D. Caliste, T. Deutsch (L_Sim CEA INAC Grenoble)
- S. Goedecker (U. Basel)

M. Ospici, J-F. Méhaut (LIG INRIA UJF Bull Grenoble)